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| In Term 6 we will be learning all about our local area (city by the sea).  Main story: Pirates Love Underpants, A New Home Pirate, Hidden Worlds Ocean. | | | | | | | |
| **PERSONAL, SOCIAL AND EMOTIONAL** | | **COMMUNICATION AND LANGAUGE** | | | | **PHYSICAL** | |
| Managing Feelings and Behaviour Hot seat characters from the stories. Model how to talk to a friend if they have made us sad. You made me sad because…../You made me happy because…………Give children the visuals from Widget to support them to talk about feelings. Introduce characters from the colour monster and discuss colours linking to emotions. Model interactive display where children can move their named peg onto a particular emotion/monster. Adults in CP to model expectations for behaviour- support negotiation and sharing. Turn outside area into a pirate ship/ encourage kind behaviour. Use props made in busy time to form our own pirate role-play. R.E lessons following the Devon SACRE. Jigsaw | | Listening and Attention Encourage whole body listening through ‘Are You Ready To Listen?’ visuals/song.  Magnet eyes (RWI).  NELI project/S+L  Play LA games linked to pirates such as ‘Captains Coming’. | | ROARR Children to receive golden tickets linked to learning dispositions.  Use ROARR characters to encourage children to talk about what they have been doing during continuous provision.  Where possible use Plan –Do –Review approach and encourage the children to reflect on their learning. | | Moving and Handling Daily pre-cursive letter formation through RWI / phonics. Real PE- moving in different ways, catching and throwing. Squiggle As You Wiggle Playdough Pirate role play- gross motor skills(walking to and from the park) Play Captains Coming Making models at the Paint & Create Station | |
| Self-confidence and Self-awareness Talk about likes/dislikes regarding stories using sentence stems. I like ……because…./ I didn’t like….because… Reward system linked to classroom behaviour.  Use ROARR characters to discuss how children have ROARR’d. | | Understanding Reading domain dogs/blank levels (answering questions about the stories). Following instructions for a treasure hunt. Making and following instructions for maps How and why questions around books linked to the topic. | |
| Health and Self-care Continuous hand washing- modelling how we do this properly. Practise putting on and taking off their coat/overalls. Effects of exercise on the body. Trying different foods at the Snack Station and Pirate party. | |
| Making Relationships Adults in CP modelling friendly behaviour and supporting children to resolve conflicts. | | Speaking Introduce new vocabulary linked to stories and add to Word Wall. Retelling the story in various areas. Role Play | |
| **LITERACY** | | **STORY** | | | | **VISITORS/TRIPS** | |
| Reading RWI /Phonics Blank level questions/reading domain dogs linked to stories. Daily class reader linked to topic. Listen to main stories with increasing attention and recall. | | Pirates Love Underpants – Claire Freedman. Home for a pirate – Ronda Armitage. Hidden World Oceans Flap book – Libby Waldon. The Night Pirate Commotion in the Ocean The Pirates Next Door | | | | Trip to the local park End of year Pirate party (dress up day) Aquarium Trip (TBC) | |
| Writing Wee k 1: Pirates Love Underpants – Claire Freedman. Maps /instructions to find golden treasure pants using visuals.  Week 2: Innovate Pirates Love Underpants. Children to write instructions for their own maps.  Week 3: New Home for a Pirate – Ronda Armitage. Retell the story using story map and colourful semantics. Writing lists for the items that pirate need when going on an adventure.  Week 4: Hidden World Oceans Flap book – Libby Waldon. Children to write facts about underwater animals.  Week 5: Make class flap book linked to facts about pirates.  Week 6 : Senses Summer Poems  Week 7: Senses Summer Poems  Plan for end of year Pirate party (invitations, food lists, costume lists, games lists, decorations etc) | |
| **NUMBER/SHAPE, SPACE AND MEASURE** | | | | | | | |
| Week 1: Doubling.  Week 2: Sharing/grouping.  Week 3: Odd and Even.  Week 4: Problem solving.  Week 5: Patterns and relationships.  Week 6: Spatial reasoning.  Week 7: Spatial reasoning. | | | | | | | |
| **KNOWLEDGE OF THE WORLD** | | | | | **EXPRESSIVE ARTS AND DESIGN** | | |
| People and Communities R.E. (Devon Sacre). People- differences | The World Maps Understanding where I live including local trips. Differences in places (comparison to a non-seaside city). | | Technology Drawing through paint/Active Inspire. Bee bot map for local area. Taking pictures on our trip to support paintings at school. | | Exploring Media and Materials Making props to support pirate role-play. Making boats for floating and sinking. The pirate ship has a hole and water is coming onto the ship. What can we do to stop the water from coming onto the ship? Explore materials that might be useful to stop water from getting onto the ship. Exploring instruments- tapping out rhythms, retelling stories, singing songs (Pirate Ship Counting Song, I am a Pirate, If You Want To Be a Pirate, We are the Pirates, Pirate Crew Song, We Are Off On An Adventure.) Brian Pollard- paintings of Plymouth. | | Being Imaginative Retell the different stories. Interact with story resources throughout the provision. Make up their own version of the story. Role Play including small world. (Pirate Ship, Home Corner, Construction, Small World under the sea animals, shop) |